



ASCNE Agility ROM Form

Rules

Only qualifying rounds at ASCA sanctioned trials count.

Regular class

"Q" no faults worth 10 points plus points for class placement

"Q" with faults worth 5 points plus points for class placement

Gamblers and Jumpers

"Q" worth 10 points plus points for class placement

Points for class placements

1st - 4 points

2nd - 3 points

3rd - 2 points

4th - 1 point

Novice A and B divisions will only apply to the regular class.

Class:	Regular	Jumpers	Gamblers		(Circle One)
Level:	Novice A	Novice B	Open	Elite	(Circle One)
Division:	Standard	Junior	Veterans		(Circle One)

Jump Height: _____ **Class Placement:** _____

Qualifying Score (Q) Yes / No (Circle One) **Faults:** Yes/ No (Circle One)

Show Date: _____ Location: _____

Host Club: _____

Call Name: _____

Registered Name: _____

Owner: _____

Address: _____

City: _____ State: _____ Zip: _____

Mail the complete form within 30 days of the trial to:

Sue Schroeder
16 Breckenridge Rd
Hadley, MA 01035
agile_sue@yahoo.com

OFFICE USE:
Points earned: _____